

# Case Study

## Capacity Planning

Role: Design  
Lifecycle: Redesign of a legacy feature

The capacity planner is a long-standing feature of the SolarWinds Virtualization Manager product. It helps virtualization administrators plan the growth of their environments using statistical modeling of historic load. The feature had become incredibly complex, difficult to understand, and nearly impossible to demonstrate on sales calls.

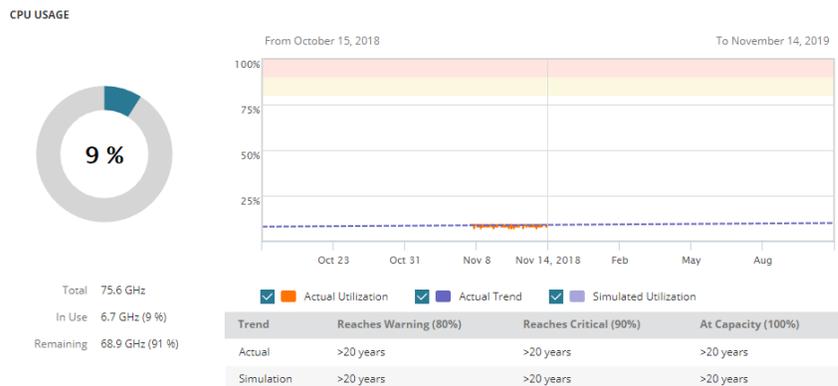
### The Problems

**Extensive Feature Set** - The capacity planner was developed as a side project by a back-end engineer. Initially very simple, it slowly accumulated features to address customer edge cases. When that engineer left the company, no one was quite sure what many of the options and inputs did.

**Complex Problem** - At first blush, capacity planning for virtual machines is just a multi-dimensional bin-packing problem. However, the amount of resources consumed by a VM varies from moment to moment, which means users need to decide on their risk tolerance.

**Infrequently Used** - Capacity planning is typically performed once a year, as part of an annual infrastructure budgeting process. Each time, the user must locate and learn the feature.

### Our Responses



Resource exhaustion trending for CPU

### Catalog and Cut

My first step was to build an inventory of every legacy feature. The engineering team had a test server set up, so I started there. When a behavior was unclear, or didn't seem to tie back to a use case, I reached out to our sales engineers. When the SEs were puzzled, I asked our engineers to actually trace through the code to figure out what a given control was doing.

Once I had oriented myself, I reached out to customers who were doing capacity planning. Some of them were using our product for this task, but most were using Excel. They had explored the capacity planner, found it confusing, and reverted to their old techniques. Most of them only went through this process once each year, and it was easier just to struggle through it by hand than to learn a new product.

Once I had a grasp on the job users were performing, I sat down with the product manager and started looking for features to cut. There were a lot of behaviors that, while no doubt valuable for someone at some point, were now spandrels. They distracted users from the central task of capacity planning and added needless complexity.

## Simplify Confusing Choices

In many cases we were asking users to manually enter numeric parameters for the planner. Users were uncertain how these parameters affected the planner and what values were even sensible inputs. I collapsed many of these into simple, guided inputs.

### RESOURCE ALLOCATION MODEL

When estimating the footprint of VMs, the planner can use several different models.

- Conservative**  
Use the peak VM resource usage. Ensure there are sufficient resources for all VMs to operate at peak levels simultaneously, with no contention.
- Balanced**  
Use the 95th percentile of VM resource usage measurements. This model balances VM performance and efficient resource allocation.
- Aggressively Optimized**  
Use the 75th percentile of VM resource usage measurements. This model maximizes resource allocation but may produce poor VM performance.

*Resource contention models*

In other cases, a value had a large impact on the planner, but the input was hidden in a row of assorted fine-tuning parameters. In these cases, I lifted the control out and unpacked why it was so important.

### SAMPLE PERIOD

The planner will examine usage trends on your real resources to predict future usage. As the planner learns more about your environment, it makes more accurate predictions. The planner requires at least 7 days of historical data.

Recommended value is 30 days or more.

*More data, more accuracy*

## Put a Wizard On It

The original capacity planner was a tabbed form/spreadsheet/dashboard hybrid. There is a place for this type of highly-interactive style, but only when the task is performed on a very regular basis. It's like keyboard shortcuts; if you put the time into learning them for an app you use every day, the effort will pay dividends over time. If you're only using the app every six months, it's not worth the time to learn accelerators.

For capacity planning, I restructured the task into a wizard which produced a static report. The wizard reduced the cognitive load to one or two decisions per step. The report gave IT administrators something clean and professional to take to budget planning meetings to justify the new hardware they needed to purchase.

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## Outcome

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Virtual machine capacity planning is now a top-line feature of the Virtualization Manager product. User response has been broadly positive; the users in our tests were able to model out sophisticated scenarios and correctly interpret the produced reports.

This has resulted in an uptick in work for engineering. Subtle flaws in the planning algorithm are now fairly transparent, resulting in some customer complaints about anomalies. Likewise, as customers integrate our capacity planner into their annual budgeting process, they've started to ask for new features and more control over the content of the reports.

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## One Detail

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The capacity planner models virtualization resource allocation and usage. Select a task for the planner. We'll walk you through the steps and produce a report explaining the predictions.

**Check Up**

Examine the current state of one of your clusters. Predict when future capacity problems are likely to occur.

**Simulate adding extra VMs**

See how adding additional virtual machines would impact the performance of a cluster. Estimate how many additional host computers would be required to maintain acceptable performance.

**Simulate adding extra host computers**

View the impact of adding more host computers to one of your clusters.

**Simulate adding extra VMs and host computers**

Simulate a complete expansion project. Find resource bottlenecks in your build-out and predict future capacity problems.

*Choosing a task*

When talking with our existing customers and sales engineers, we heard three very common complaints:

- There were too many options and users weren't sure where to start.
- It wasn't clear which subset of features were necessary to model out a particular scenario.
- Many users were unaware of important capabilities that we had built into the product.

I believed all three of these could be addressed by adding an extra step to the wizard.

- The user is presented with a simple, concrete choice expressed in the language of the problem they're here to solve.
- The user's choice on this screen determines which features we reveal during the wizard. If the user is not simulating additional host computers, we can skip that entire modeling task.
- The screen educates the user on the purpose and breadth of the feature.

The screen is mostly just text. No infographics. No embedded video. No cool interactions.

I've found careful use of text to be an essential tool for moving the user into a specific frame of reference. I've often heard the glib mantra "users don't read," and that's certainly true to an extent. Users will chunk and skip what looks like boilerplate text, superfluous titling, and front-loaded tutorials. Brief, carefully-worded text gets read and gets integrated into the user's mental model.